Pupils will continue to develop their character and **personal skills.**

Pupils will continue to **understand** why they are implementing a broad range of skills.

Pupils will continue to **develop** their knowledge of how to implement a broad range of skills.

Beyond KS2 pupils will know:

How to apply the **basic rules of dodgeball** and will be able to take responsibility for officiating and manging our own games.

How to create and apply **attacking tactics** during a game that results in our opposition being eliminated.

In **Year 6** pupils will know:

Transition

Attacking and **Defensive Tactics**

Why we need to quickly transition from attack to defence and defence to attack when playing dodgeball.

How to block a ball.

Holding the ball with two hands, in front of them as a shield, we can block a ball that is thrown towards us.

How to create and apply **defensive tactics** during a game to prevent our team being hit by the ball.

Where the best places are to stand on the court when throwing the to increase our chances of hitting our opponent.

Eliminated

Blocking

In **Year 5** pupils will know:

What the consequences* are if we drop our ball or if it is dislodged when we are a holding it.

*We are eliminate.

What the consequences are of dropping the ball or being being hit by the ball during a game of dodgeball.

Why we retreat towards the back of the court once we have thrown our ball.

When to catch the ball or when to avoid the ball.

When, where and why we would **duck** to avoid the ball during a game.

Why we need the keep our heads up and focused on the ball to help us dodge, jump or duck the ball when it comes towards us.

In **Year 4** pupils will know:

Ducking

Jumping

How to apply the correct technique when **throwing**.

When throwing we should throw the ball with our arm high above our shoulder, stepping forwards into the throw.

When, where and why we would **jump** to avoid the ball during a game.

How and **why** we need to throw with power when throwing at a target that is further away.

What the consequences are of being hit by the ball.

When, where and **why** we need to dodge during a game.

Why we need to throw with power, aiming low when throwing.

We should aim low when throwing to avoid the defender catching the ball.

Attacking and **Defending**

Possession

In **Year 3** pupils will know:

Why it is important to catch the ball during a game of dodgeball.

Why we need to be on the balls of our feet ready to dodge.

How to dodge using the correct dodging technique.

We dodge with our head up with a low body position, bending our knees, planting one foot on the floor, leaning our body to one side and then moving the other way quickly.

When, where and why we **dodge**.

In **Year 2** pupils will know:

Dodge

Team

The difference between **attacking** and **defending** and when our roles change during a game.

How, where and why to **dodge** in game situations, working as a team.

How to use our hands to **catch** the ball.

To be ready to catch the ball we need to have our hands out in front of us, creating a target.

Where we need to run and why to **avoid defenders**.

Why we need to be **accurate** when throwing the ball.

Throwing and **Catching**

Accuracy

In **Year 1** pupils will know:

Why we make a **target with our hands** when catching.

Why we need to aim towards a target when throwing the ball.

Understand why we need to use our **hands to catch** an object (ball or beanbag).

How we can use our bodies to throw.

Why we need to stay in a **space** when we are moving.

In **EYFS** pupils will know:

Space

Attacker and **Defender**

Aiming

How to throw underarm.

Stepping forwards with one foot, releasing the ball from low to high using their opposite hand.

Why we need to aim when we are throwing.

Why we need to move in different directions and at different speeds.

Knowledge Progression Journey

Locomotion and Ball Skills into Invasion (Dodgeball)

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